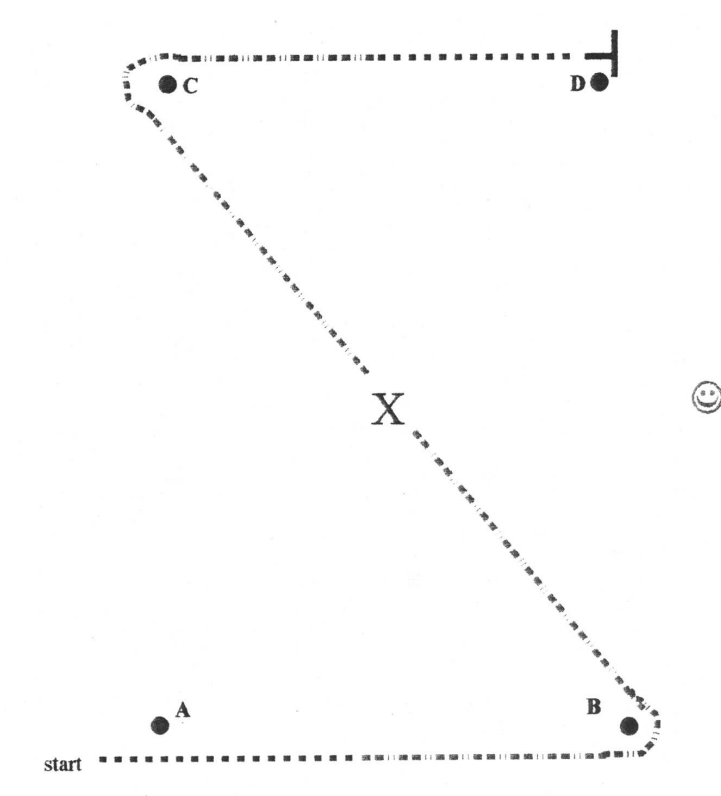


English Horsemanship Level 1



1. Begin at marker **A** at a walk. Halfway to marker **B** pickup rising trot on correct diagonal
2. Trot around cone and begin diagonal across arena to marker **C**. At point **X** change diagonals
3. Continue rising trot around marker **C**. Halfway to marker **D** break to a walk
4. At marker **D**, halt. Trot to judge for inspection.